

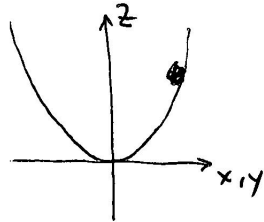
CONSTRAINTS

⑦

Consider a particle constrained to move on a surface of equation $\sigma(\vec{r})=0$

For instance

a particle that moves inside a paraboloid

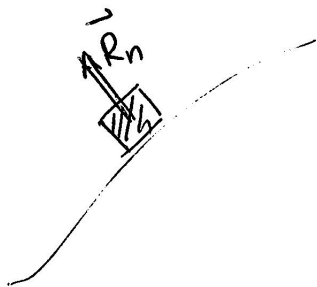


$$\sigma = z - a(x^2 + y^2)$$

We wish to solve the Newton's equation with the "constraint" that the particle position always satisfies $\sigma(\vec{r}(t))=0$ for any t .

IMPORTANT: NO FRICTION: holonomic constraint

Classical mechanics



If a particle is constrained to move on a surface, there is a constraining force \vec{R}_n such that

- $|\vec{R}_n|$ is not known and is determined by the dynamics
- \vec{R}_n is perpendicular to the surface (REMEMBER: no friction)

Newton's equation $m\bar{a} = \bar{F} + \bar{R}_n$ } \bar{F} all external forces: known as a function of \vec{r} }^②

If $\sigma(r(t))=0$, the gradient $\nabla\sigma$ is by definition orthogonal to the surface: $\nabla\sigma$ is PARALLEL TO \bar{R}_n

$$\bar{R}_n = \lambda(t) \nabla\sigma(t)$$

\nearrow
sign of $\lambda(t)$: fixes the direction (up/down) of \bar{R}_n
 $|\lambda(t)|$: related to $|\bar{R}_n|$, as such unknown.

Newton: $m\bar{a} = F + \lambda\nabla\sigma$

Verlet algorithm in the presence of constraints

If we use position-Verlet

$$r(t+\Delta t) = 2r(t) - r(t-\Delta t) + \frac{1}{m} (F(t) + \lambda(t) \nabla\sigma(t)) \Delta t^2$$

We cannot apply directly this equation as $\lambda(t)$ is not known.

Practical approach

(3)

(a) Compute

$$r^{(0)} = 2r(t) - r(t - \Delta t) + \frac{1}{m} F(t) \Delta t^2$$

(b) Now, we have $r(t + \Delta t) = r^{(0)} + \frac{1}{m} \lambda(t) \nabla \sigma(t) \Delta t^2$

We require the particle to belong to the surface for $t + \Delta t$, so that we require

$$\sigma \left[r^{(0)} + \frac{1}{m} \lambda(t) \nabla \sigma(t) \Delta t^2 \right] = 0 \quad (*)$$

We solve this equation for $\lambda(t)$

(c) Finally, $r(t + \Delta t)$ can be computed.

The nontrivial part of the algorithm is the solution of the nonlinear equation (*)

For a single constraint, standard methods for solving nonlinear equations can be used

In the presence of a large number of constraints recursive algorithms are typically used

A recursive algorithm:

Set $\lambda = \lambda(t-1)$ [this is already a reasonable approximation if Δt is small]

$$\vec{k} = \frac{1}{m} \bar{\nabla} \sigma(t) \Delta t^2$$

Define the desired precision δ on the solution (we are happy if $|\sigma(r(t+\Delta t))| < \delta$)

the iterative algorithm.

[

- ; begin loop
- compute $\mu = - \frac{\sigma(\vec{r}^0 + \lambda \vec{k})}{\vec{k} \cdot \nabla \sigma(\vec{r}^0 + \lambda \vec{k})}$
- update $\lambda \rightarrow \lambda + \mu$
- if $|\sigma(\vec{r}^0 + \lambda \vec{k})| > \delta$ goto ; begin loop
- $r(t+\Delta t) = r^0 + \lambda \vec{k}$

]

The idea of the algorithm is the following:

We have an estimate of $\lambda(t)$ that we simply call λ . How can we improve it?

We write $\lambda^{\text{imp}} = \lambda + \mu$ and insert in the equation

$$\sigma(\vec{r}^0 + (\lambda + \mu) \vec{k}) = 0 \quad . \quad \text{Expand in } \mu$$

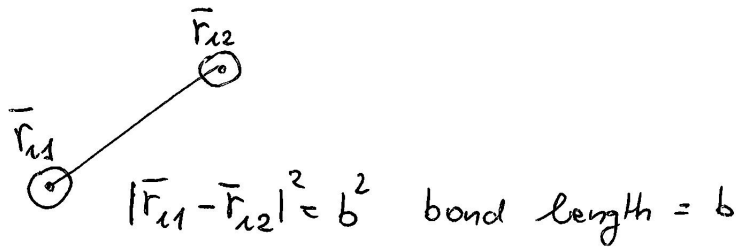
$$\sigma(\vec{r}^0 + \lambda \vec{k}) + \mu \vec{k} \cdot \nabla \sigma(\vec{r}^0 + \lambda \vec{k}) = 0 + O(\mu^2)$$

$$\Rightarrow \mu = - \frac{\sigma(\vec{r}^0 + \lambda \vec{k})}{\vec{k} \cdot \nabla \sigma(\vec{r}^0 + \lambda \vec{k})}$$

An application: diatomic molecules.

(5)

At room temperature, diatomic molecules can be schematized as rigid rods



The dynamics of the molecules is thus controlled by a Hamiltonian H with N constraints (N = number of molecules)

$$\sigma_i(\{r_1 \dots r_N\}) = |r_{i1} - r_{i2}|^2 - b^2$$

Thus

$$m \ddot{r}_{i1} = \vec{F}_{i1} + \lambda_i \vec{\nabla}_{\vec{r}_{i1}} \sigma_i$$

$$m \ddot{r}_{i2} = \vec{F}_{i2} + \lambda_i \vec{\nabla}_{\vec{r}_{i2}} \sigma_i$$

forces due to the constraint

λ_i = unknown parameter.
(there are N unknowns)

Dynamics: completely analogous to the one discussed before, but

N equations $|r_{i1}(t+\Delta t) - r_{i2}(t+\Delta t)|^2 - b^2 = 0$

to be solved SIMULTANEOUSLY to obtain the N constants $\lambda_i(t)$
