

PRACTICAL TRICKS: TRUNCATION OF THE POTENTIAL ①

For systems with potentials that have long tails [this is typical for fluid systems] the update requires a significant amount of CPU-time

In Metropolis ($r_i \rightarrow r'_i$) requires computing

$$\Delta U = \sum_{j \neq i} V(|r'_i - r_j|) - V(|r_i - r_j|) \quad \left[\begin{array}{l} \text{two-body} \\ \text{interactions} \end{array} \right]$$

↑ CPU \propto Number of particles

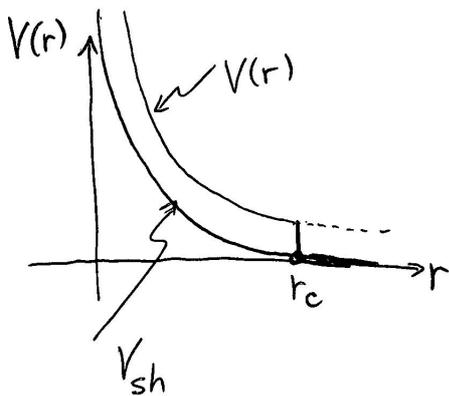
Therefore the update of 1 particle requires a CPU time that increases with N .

A way out. Introduce

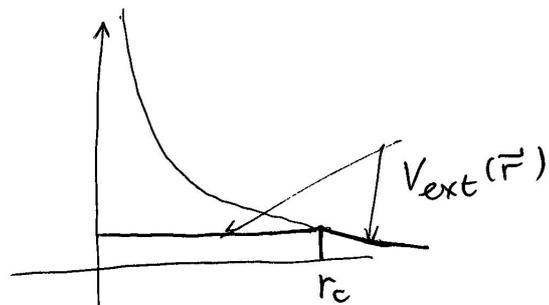
$$V_{sh}(\vec{r}) = \begin{cases} V(r) - V_0(r_c) & r < r_c \\ 0 & r > r_c \end{cases}$$

$r_c = \text{CUTOFF}$

$$V_{ext}(\vec{r}) = \begin{cases} V(r_c) & r < r_c \\ V(r) & r > r_c \end{cases}$$



V_{sh} is SHIFTED
so that $V_{sh}(r_c) = 0$



If r_c is sufficiently large $V_{ext}(\vec{r})$ is small

Clearly

$$V(\vec{r}) = V_{sh}(\vec{r}) + V_{ext}(\vec{r})$$

$$U(\vec{r}) = U_{sh}(\vec{r}) + U_{ext}(\vec{r})$$

$$U_{sh} = \sum_{i < j} V_{sh}(|r_i - r_j|)$$

$$U_{ext} = \sum_{i < j} V_{ext}(|r_i - r_j|)$$

Now we rewrite

$$\int d\vec{r} A(r_1 \dots r_N) e^{-\beta U} = \int d\vec{r} e^{-\beta U_{sh}} (A e^{-\beta U_{ext}})$$

$$\int d\vec{r} e^{-\beta U} = \int d\vec{r} e^{-\beta U_{sh}} (e^{-\beta U_{ext}})$$

If we define $Z_{sh} = \int d\vec{r} e^{-\beta U_{sh}}$

$$\langle B \rangle_{sh} = \frac{1}{Z_{sh}} \int d\vec{r} B e^{-\beta U_{sh}}$$

we obtain

$$\langle A \rangle = \frac{\langle A e^{-\beta U_{ext}} \rangle_{sh}}{\langle e^{-\beta U_{ext}} \rangle_{sh}}$$

This expression
is EXACT

This expression represents an improvement with respect to the original formulation.

In the update we use $V_{sh}(\vec{r})$ and thus we should only consider particles satisfying $r < r_c$.

It is possible to write codes such that the update of 1 particle requires a CPU time that is constant as N increases.

Measurement: it is still a calculation of order N^2
 THE COMPUTATION of U_{ext} requires a sum over all pairs of particles.

If we perform approximations we can speed up also the calculation of the mean values.

FIRST APPROX:

$\langle A \rangle \approx \langle A \rangle_{sh}$ we neglect U_{ext} in the mean values.

SECOND APPROX:

We use that A is a two-body observable

$$A = \sum_{i < j} a(|r_i - r_j|)$$

potential energy and virials are observables of this type. We write

$$a_{cut}(r) = \begin{cases} a(r) & r < r_c \\ 0 & r > r_c \end{cases} \quad A_{cut} = \sum_{i < j} a_{cut}(r_{ij})$$

$$a_{ext}(r) = \begin{cases} 0 & r < r_c \\ a(r) & r > r_c \end{cases} \quad A_{ext} = \sum_{i < j} a_{ext}(r_{ij})$$

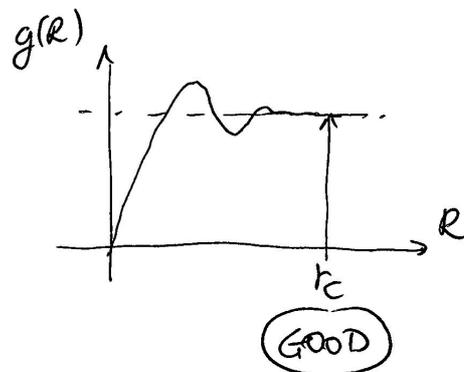
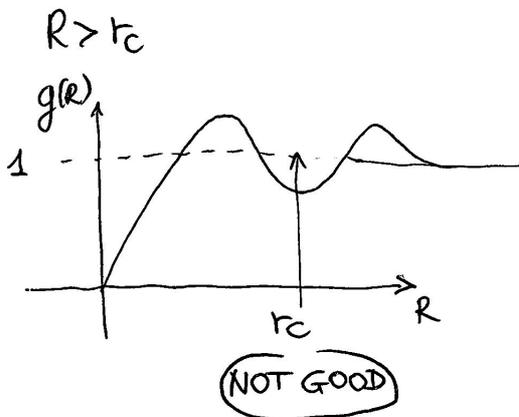
$$\langle A \rangle_{sh} = \langle A_{cut} \rangle_{sh} + \langle A_{ext} \rangle_{sh}$$

$\langle A_{\text{cut}} \rangle_{\text{sh}}$ is computed in the MC simulation.

$\langle A_{\text{ext}} \rangle_{\text{sh}}$ is ESTIMATED (approximated) as follows

$$\begin{aligned}
 \langle A_{\text{ext}} \rangle_{\text{sh}} &= \sum_{i < j} \langle a_{\text{ext}}(|r_i - r_j|) \rangle_{\text{sh}} \\
 &= \sum_{i < j} \int d^3R \langle \delta(\vec{R} - \vec{r}_{ij}) a_{\text{ext}}(|r_{ij}|) \rangle_{\text{sh}} \\
 &= \sum_{i < j} \int d^3R a_{\text{ext}}(|R|) \frac{1}{V} g^{(2)}(R) \\
 &= \frac{1}{V} \frac{N(N-1)}{2} \int d\Omega R^2 dR a_{\text{ext}}(R) g^{(2)}(R) \quad \text{pair correlation function} \\
 &= 2\pi \frac{N(N-1)}{V} \int_{r_c}^{\infty} R^2 dR a_{\text{ext}}(R) g^{(2)}(R)
 \end{aligned}$$

Now we assume that r_c is such that $g^{(2)}(R) \approx 1$ for



NEVER TAKE r_c
in the region where
interactions are
relevant

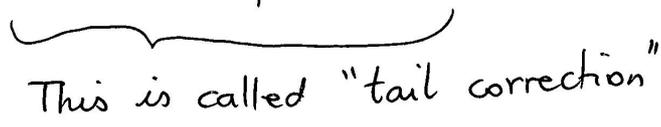
$$\langle A_{\text{ext}} \rangle_{\text{sh}} = 2\pi \frac{N(N-1)}{V} \int_{r_c}^{\infty} R^2 dR a_{\text{ext}}(R) \quad \text{Everything is known.}$$

Example $V(r) = \frac{AB}{r^p}$ p some parameter > 3

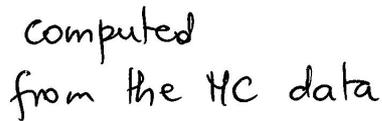
We estimate

$$\langle V \rangle_{\text{sh}} = \langle V_{\text{cut}} \rangle + 2\pi \frac{N(N-1)}{V} \int_{r_c}^{\infty} R^2 dR \frac{B}{R^p}$$

$$= \langle V_{\text{cut}} \rangle + 2\pi \frac{N(N-1)}{V} \frac{B}{p-3} r_c^{3-p}$$



 This is called "tail correction"



 computed from the MC data