

# Seminars in Artificial Intelligence and Robotics

## Computer Vision for Intelligent Robotics

**Hints on classical object detection, classification  
and segmentation**

DIPARTIMENTO DI INGEGNERIA INFORMATICA  
AUTOMATICA E GESTIONALE ANTONIO RUBERTI



**SAPIENZA**  
UNIVERSITÀ DI ROMA

**Alberto Pretto**

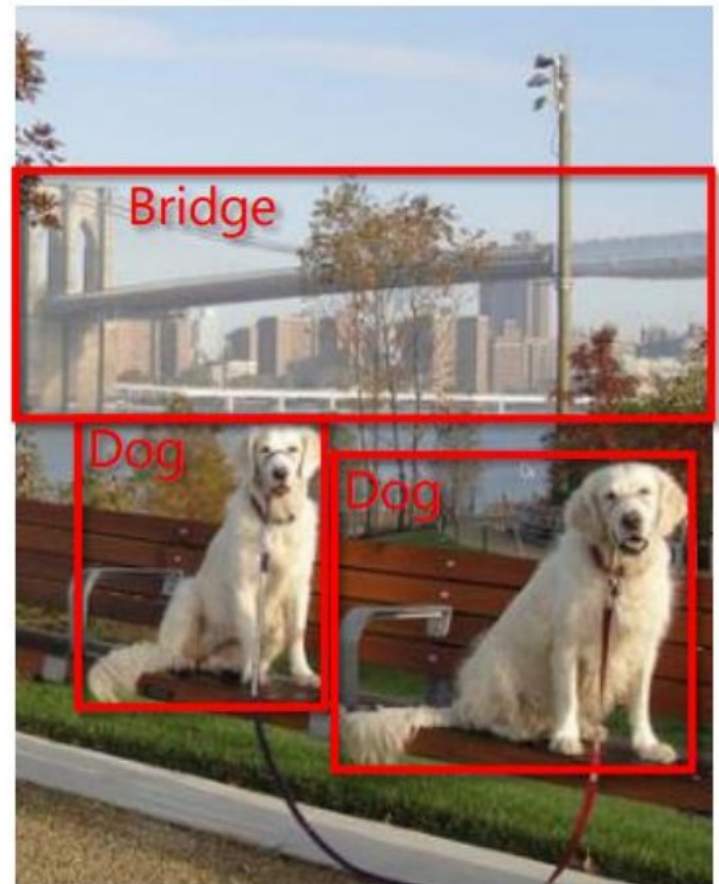
**(Mainly stripped version of the Bill  
Triggs ICVSS 2008 slides)**

# Classification Versus Detection

**Classification: WHAT**



**Detection: WHAT and WHERE**



# Object detection challenges

---

Instances may occur anywhere in the image and at any scale

Instances may have variable geometry or internal degrees of freedom

There may be lighting variations, changes in appearance, complex backgrounds

Occlusions

Real-time constraints



# A naive template matcher

## Detection Phase

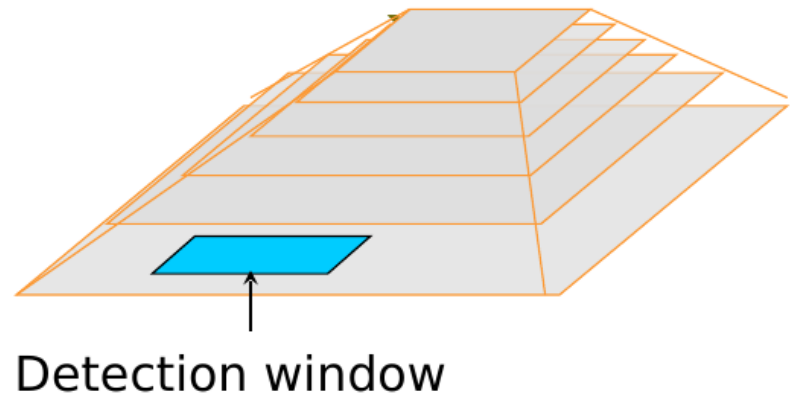
**Scan image at all scales and locations**

**Match window against a rigid template, e.g. by correlation**

**Return above-threshold matches as detections**

Object detections

Scale-space pyramid



# Problems with this approach

---

It is photometrically too rigid to resist changes in lighting and appearance variations

It is geometrically too rigid to resist shape variations

It does not have a strategy for overlapping detections



# A better image detector

## Detection Phase

**Scan image(s) at all scales and locations**

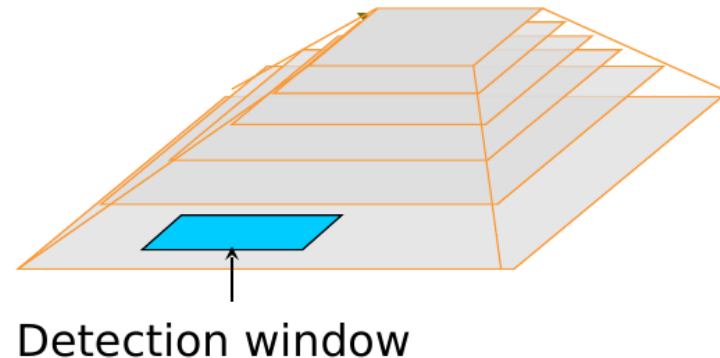
**Extract features over windows**

**Run window classifier at all locations**

**Fuse multiple detections in 3-D position & scale space**

Object detections with bounding boxes

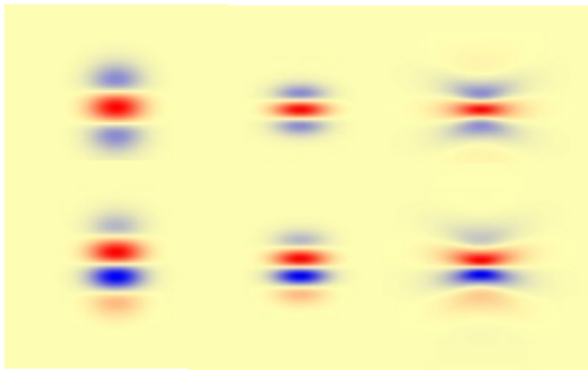
Scale-space pyramid



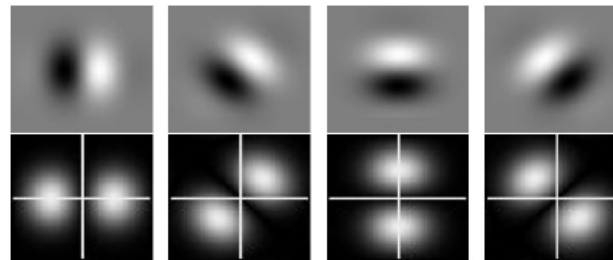
# Detectors using Local Filters

Represent the image using simple convolution filters responses

- Gaussian derivatives, Gabor filters, Haar wavelets, ...



2<sup>nd</sup> & 3<sup>rd</sup> order Gaussian derivative, scaled Gaussian derivative and log-polar Gabor filters

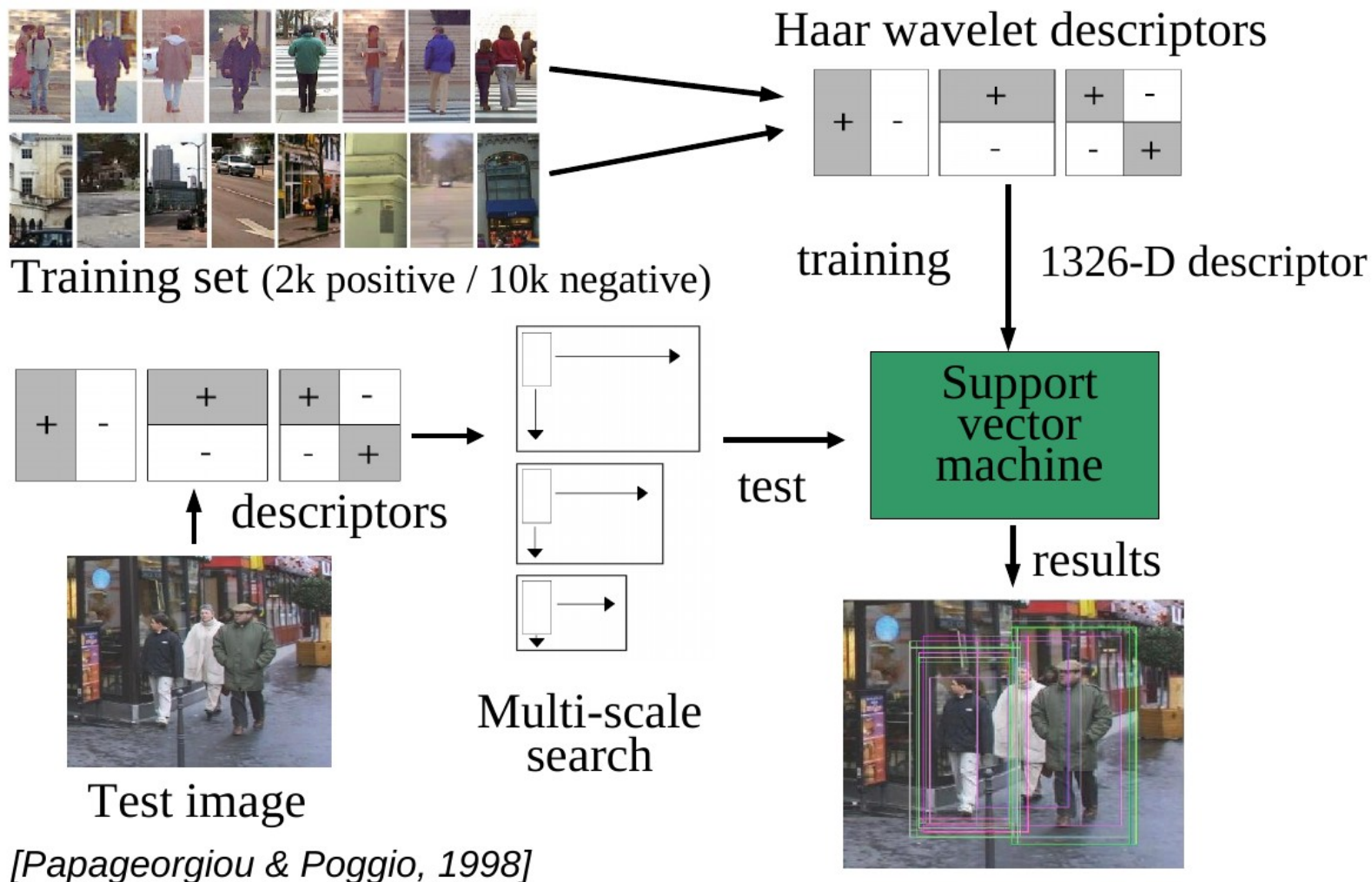


2<sup>nd</sup> order steerable filter and its frequency response



Haar wavelets

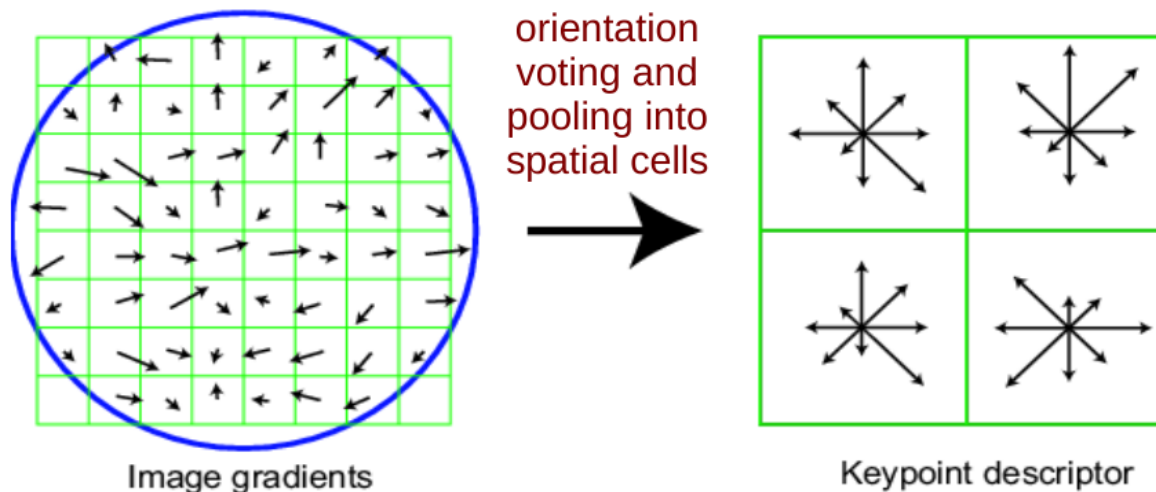
# Haar Wavelet / SVM Human Detector





# Gradient Orientation Histograms

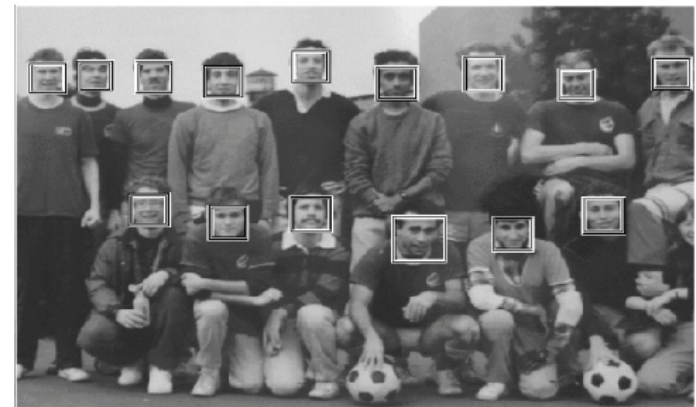
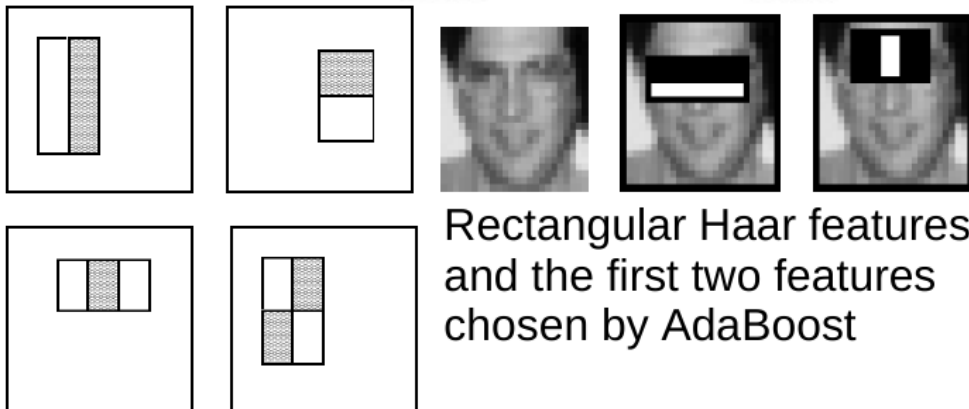
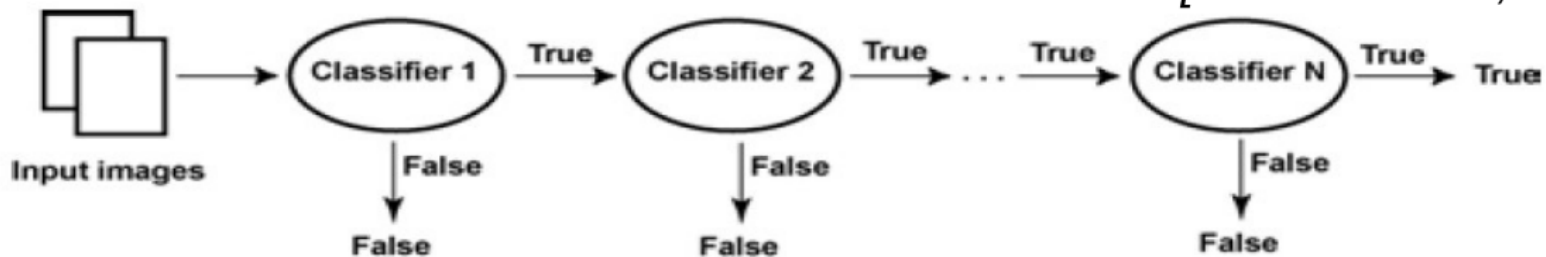
- Divide local region into spatial cells
- Calculate orientation of image gradient at each pixel
- Pool quantized orientations over each cell
  - descriptor contains an orientation histogram for each cell
  - weight votes by gradient magnitude
- Can also use edge orientations from a discrete edge detector
- Basis of the popular SIFT, HOG, Generalized Shape Context methods



# AdaBoost Cascade Face Detector

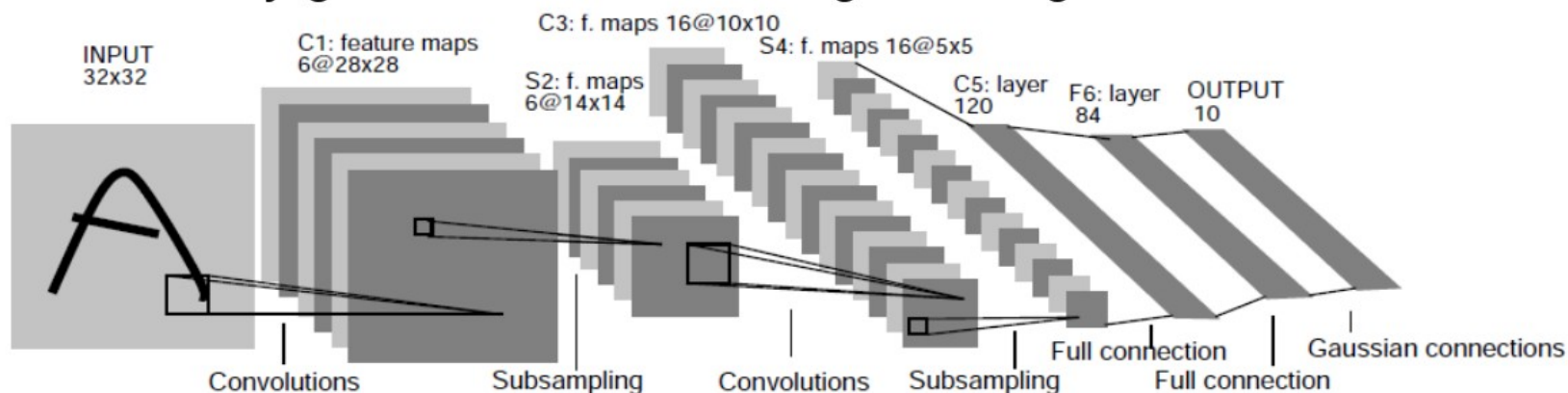
- A computationally efficient architecture that rapidly rejects unpromising windows
  - A chain of classifiers that each reject some fraction of the negative training samples while keeping almost all positive ones
- Each classifier is an AdaBoost ensemble of rectangular Harr-like features sampled from a large pool

[Viola & Jones, 2001]



# Convolutional Neural Nets

- A series of banks of convolution filters that alternately analyse the output images of the previous bank (“simple cells”) and spatially pool the resulting rectified responses (“complex cells”)
- Trained by gradient descent on large training sets



AT&T system –  
reads ~10% of  
U.S. cheques

[Lecun 1992-8]

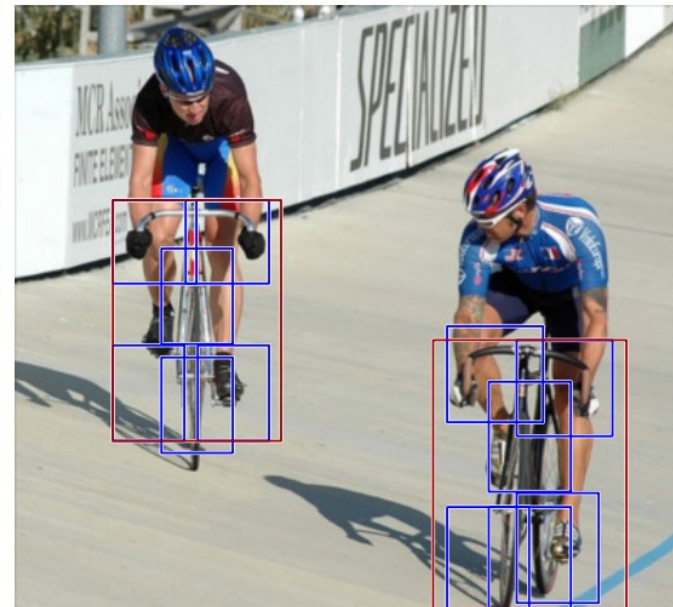
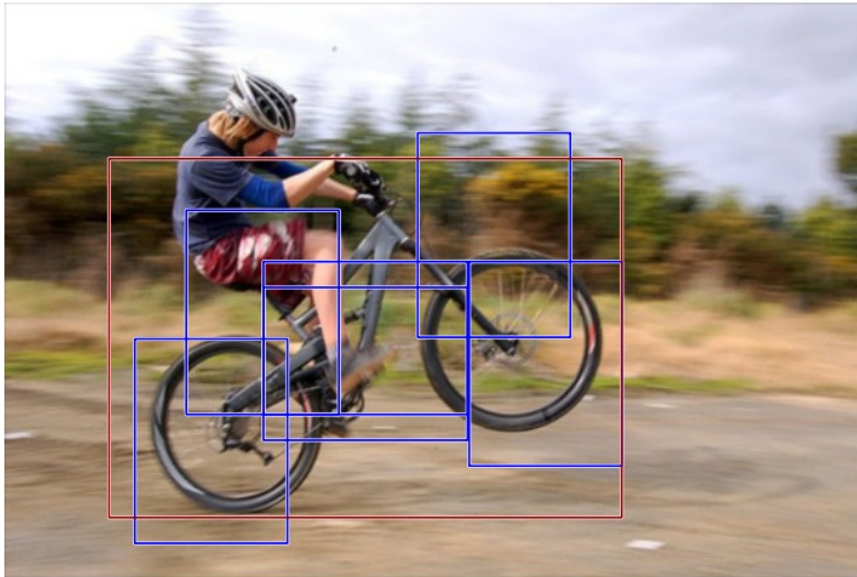


# Detection with deformable part models

Collection of templates arranged in a deformable configuration

Each model has global template + part templates

Fully trained from bounding boxes alone



[Felzenszwalb et al. "Object Detection with Discriminatively Trained Part-Based Models", 2009]

# Image classification

Given:

- positive training images containing an object class, and



- negative training images that don't



Classify:

- a test image as to whether it contains the object class or not



?

# Classification with bags of visual words

---

Represent each training image by a bag of visual words representation

Train a classifier to discriminate vectors corresponding to positive and negative training images

Use e.g. a support Vector Machine (SVM) classifier

Apply the trained classifier to the test image

[Csurka et al. "Visual Categorization with Bags of Keypoints", 2004]

# Image semantic segmentation



object classes	building	grass	tree	cow	sheep	sky	airplane	water	face	car
	bicycle	flower	sign	bird	book	chair	road	cat	dog	body

# Segmentation as clustering

K-means clustering based on intensity or color or other local image statistics is essentially vector quantization of the image attributes

- Clusters don't have to be spatially coherent

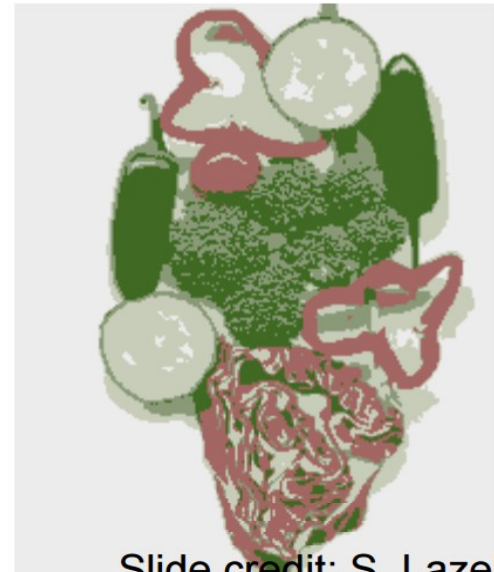
Image



Intensity-based clusters



Color-based clusters



Slide credit: S. Lazebnik



# Using texture features for segmentation

Convolve image with a bank of filters

Find textons by clustering vectors of filter bank outputs

The final texture feature is a texton histogram computed over image windows at some “local scale”

Image



Texton map

